

Errata

F²MC-16LX STARTER KIT

USER'S MANUAL (Edition 1.0)

2005.09.12

Page	Item	Description
66	5.3.1	The following description in Figure 5.3 was corrected as indicated by the shading below. 3000 counted? --> 30000 counted?
67	5.3.2	The following description in Figure 5.4 was corrected as indicated by the shading below. <pre> void main(void) { int i; __set_il(7); __EI(); : IO_ELVA.word=0x0C00; IO_EIRR.bit.ER5 = 0; IO_ENIR.bit.EN5 = 1; : </pre>
68	5.3.2	The following description in Figure 5.5 was corrected as indicated by the shading below. IO_EIRR.bit.ER4 = 0; --> IO_EIRR.bit.ER5 = 0;
78	7.2.1	The following description of obtained A/D value in Table 7.3 was corrected as indicated by the shading below. 0 to 43 --> 0 to 42 43 to 85 --> 43 to 84 85 to 128 --> 85 to 127 128 to 171 --> 128 to 170 171 to 213 --> 171 to 212
79	7.2.1	The following description in Figure 7.5 was corrected as indicated by the shading below. AD_DATA<42 --> AD_DATA<43 AD_DATA<84 --> AD_DATA<85 AD_DATA<126 --> AD_DATA<128 AD_DATA<168 --> AD_DATA<171 AD_DATA<210 --> AD_DATA<213
81	7.2.2	The following description in Figure 7.7 was corrected as indicated by the shading below. <pre> __interrupt void ADC_int(void) { unsigned char AD_DATA; IO_ADCSH.bit.INT = 0; AD_DATA = IO_ADCRLH.DATA8; if(AD_DATA < 43){ IO_PDR1.byte = 0x1F; } else if(AD_DATA < 85){ IO_PDR1.byte = 0x1E; } else if(AD_DATA < 128){ IO_PDR1.byte = 0x1C; } else if(AD_DATA < 171){ IO_PDR1.byte = 0x18; } else if(AD_DATA < 213){ IO_PDR1.byte = 0x10; } else{ IO_PDR1.byte = 0x00; } } </pre>